

4

# Wolf Chase #1

**Pesante** **(PICCOLO)** *poco rall.* **molto accel.**

REED 1 *f*

REED 2 *f*

REED 3 *f*

TRUMPET **(TRUMPET - Open)** *f* *flutter* *sfz*

HORN *sfz* *f* *flutter* *sfz*

PIANO *Wolves!*

SYNTH **MARCATO STRINGS** *f*

VIOLIN *(ord.)* *f*

CELLO *f*

BASS *f*

ERCUSSION **(FLOOR TOM) Sticks** *fp* **(CRASH CYM)** **(TOM TOMS)**

1

2

3

4

5

a tempo - poco agitato

♩ = 160

The musical score is arranged in a system with the following parts from top to bottom:

- RD 1**: Treble clef, mostly rests.
- RD 2**: Treble clef, mostly rests.
- RD 3**: Treble clef, key signature of two sharps (F# and C#), mostly rests with some activity in the final measure.
- TPT**: Treble clef, key signature of two sharps, melodic line with slurs and accents.
- HN**: Treble clef, key signature of two sharps, melodic line with slurs and accents.
- PNO**: Grand staff (treble and bass clefs), key signature of two sharps, accompaniment with slurs and accents.
- SYN**: Grand staff (treble and bass clefs), key signature of two sharps, accompaniment with slurs and accents.
- VLN**: Treble clef, key signature of two sharps, melodic line with slurs and accents.
- VC**: Bass clef, key signature of two sharps, accompaniment with slurs and accents.
- BS**: Bass clef, key signature of two sharps, accompaniment with slurs and accents.
- PERC**: Percussion part with dynamic markings *fp* and *sub. mf*, and a snare drum (SD) symbol.

The musical score is arranged in a multi-staff format. The instruments and their parts are as follows:

- RD 1, RD 2, RD 3:** Three staves of woodwinds. RD 1 and RD 2 have a melodic line with accents and a dynamic of *ff*. RD 3 has a rhythmic accompaniment with a dynamic of *ff*.
- TPT:** Trumpet part with accents and dynamics of *fp* and *sfz*.
- HN:** Horn part with accents and dynamics of *fp* and *sfz*.
- PNO:** Piano part with a complex accompaniment, including chords and dynamics of *sfz*.
- SYN:** Synthesizer part with a rhythmic accompaniment.
- VLN:** Violin part with a melodic line and dynamics of *sfz*.
- VC:** Viola part with a melodic line and dynamics of *sfz*.
- BS:** Bassoon part with a melodic line and dynamics of *sfz*.
- PERC:** Percussion part with a rhythmic accompaniment.

The score is divided into three measures: 9, 10, and 11. Measure 9 shows the initial entry of the woodwinds and piano. Measure 10 features a change in dynamics and the entry of the trumpet and horn. Measure 11 concludes the section with a final chord and dynamic of *sfz*.

The musical score is arranged in a multi-staff format. The top three staves are for RD 1, RD 2, and RD 3, each in treble clef. RD 1 and RD 3 have a dynamic marking of *f* and include accents over notes in the third measure. The TPT and HN staves are in treble clef with a key signature of two sharps. The PNO part consists of two staves, with the upper staff in bass clef and the lower staff in bass clef. The SYN part consists of two staves, with the upper staff in treble clef and the lower staff in bass clef. The VLN staff is in treble clef. The VC and BS staves are in bass clef. The PERC staff is in common time. The score is divided into three measures, with measure numbers 12, 13, and 14 indicated at the bottom.

The musical score is arranged in a multi-staff format. The instruments and their parts are as follows:

- RD 1:** Treble clef, melodic line with slurs and accents.
- RD 2:** Treble clef, mostly rests with some notes in measures 16 and 17.
- RD 3:** Treble clef, melodic line with slurs and accents.
- TPT:** Treble clef, melodic line with slurs and accents.
- HN:** Treble clef, melodic line with slurs and accents.
- PNO:** Grand staff (treble and bass clefs), complex accompaniment with chords and arpeggios.
- SYN:** Grand staff (treble and bass clefs), melodic and harmonic accompaniment.
- VLN:** Treble clef, melodic line with slurs and accents.
- VC:** Bass clef, rhythmic accompaniment.
- BS:** Bass clef, rhythmic accompaniment.
- PERC:** Percussion, rhythmic accompaniment.

Measure 15 shows the beginning of the section. Measure 16 features a **ff** dynamic marking and a **sfz** marking. Measure 17 continues the **ff** dynamic and includes **sfz** markings. The score includes various musical notations such as slurs, accents, and dynamic markings.



Meno mosso

The musical score is arranged in a multi-staff format. The instruments and their parts are as follows:

- RD 1** and **RD 2**: Two staves in the upper section, both starting with a *ff* dynamic and a half note. RD 1 has a treble clef, and RD 2 has a soprano clef.
- RD 3**: A staff with a treble clef, featuring a melodic line with dynamics *ff*, *mf*, and *p* across the measures.
- TPT**: Trumpet part with a treble clef, starting with *ff* and a half note.
- HN**: Horn part with a treble clef, starting with *ff* and a half note, then changing to *mp* in the second measure.
- PNO**: Piano part with grand staff notation. The right hand has a melodic line with dynamics *f*, *mf*, *mp*, and *p*. The left hand provides harmonic support with chords and octaves. A *(8va)* marking is present at the beginning.
- SYN**: Synthesizer part with grand staff notation, featuring sustained chords with dynamics *mf* and *p*.
- VLN**: Violin part with a treble clef, featuring sustained chords with dynamics *ff* and *mp*.
- VC**: Viola part with a bass clef, featuring sustained chords with dynamics *ff* and *mp*.
- BS**: Bassoon part with a bass clef, featuring sustained chords with dynamics *ff* and *mp*.
- PERC**: Percussion part with a single staff, featuring rhythmic patterns with dynamics *ff* and *mp*.





RD 1 *tr* *poco rall.*

RD 2 *ff* *tr*

RD 3 *ff* *tr* *to FLUTE*

TPT *to STR. MUTE*

HN *fp*

PNO

SYN

VLN *fp*

VC *fp*

BS

PERC (CRASH) Sticks (FLOOR TOM) Timp. Mallets (CYM scrape) Sticks *mf*

Giocoso

RD 1 *mp*

RD 2 *mp*  
(FLUTE)

RD 3 *mp*

TPT

HN *fp*

PNO

CELESTA (or play 8va)

SYN

VLN *pizz.* *mp*

VC *pizz.* *mp* *arco* *fp* *pizz.* *mp*

BS

PERC TRIANGLE (CYM scrape) TRIANGLE

*p* *mp*

RD 1

RD 2

RD 3

TPT

HN

PNO

SYN

VLN

VC

BS

PERC

*poco ritard*

(STR. MUTE)

*fp*

*mp*

*pizz.*

(CYM scrape)

BELLS

*mp*

*poco ritard* *a tempo - ad lib.*

RD 1

RD 2

RD 3

TPT

HN

(SORD.)

*p*

PNO

SYN

VLN

*arco*

*p*

VC

*arco*

*pp*

BS

PERC

(SUS CYM)

Mallets

*p* *mp*